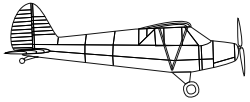
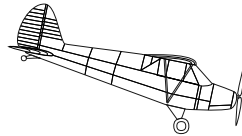


POWER OFF STALL

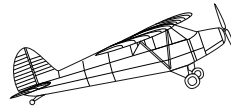
SIMULATES A STALL ON FINAL IN THE LANDING CONFIGURATION.



REDUCE POWER
LANDING CHECKLIST
CONFIGURE FOR LANDING JUST LIKE YOU
WOULD ON AN APPROACH

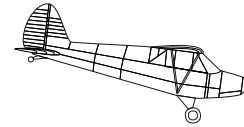


MAINTAIN A STABLE DESCENT
OF (~300-500 FPM)
LANDING CONFIGURATION
SELECT A STALL ALTITUDE



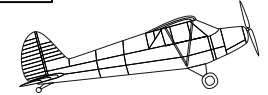
AT STALL ALTITUDE:

REDUCE POWER TO IDLE
SET PITCH THAT WILL RESULT IN STALL



AT FIRST INDICATION:

REDUCE AOA
ADD FULL POWER
LEVEL THE WINGS (STAY COORDINATED)



CLEAN UP AS REQ.
RETURN TO ENTRY ALTITUDE
CRUISE AIRSPEED

USE YOUR PRE-LANDING FLOWS AND CHECKLIST

YOU ARE SIMULATING A STALL ON APPROACH.
MAKE THINGS AS REALISTIC AS POSSIBLE.

PLUS, DOING IT THE SAME WAY MEANS YOU DON'T
HAVE TO MEMORIE ANOTHER SET-UP.

EASY DOES IT

DON'T GET AGGRESSIVE IN YOUR CONTROL INPUTS.
INCREASE THE PITCH TO THAT WHICH WILL RESULT
IN A STALL AND HOLD IT.

DON'T PULL UP AGGRESSIVELY, AS IT WILL MAKE
THE RECOVERY MORE DIFFICULT.